

# ARDUINO 101

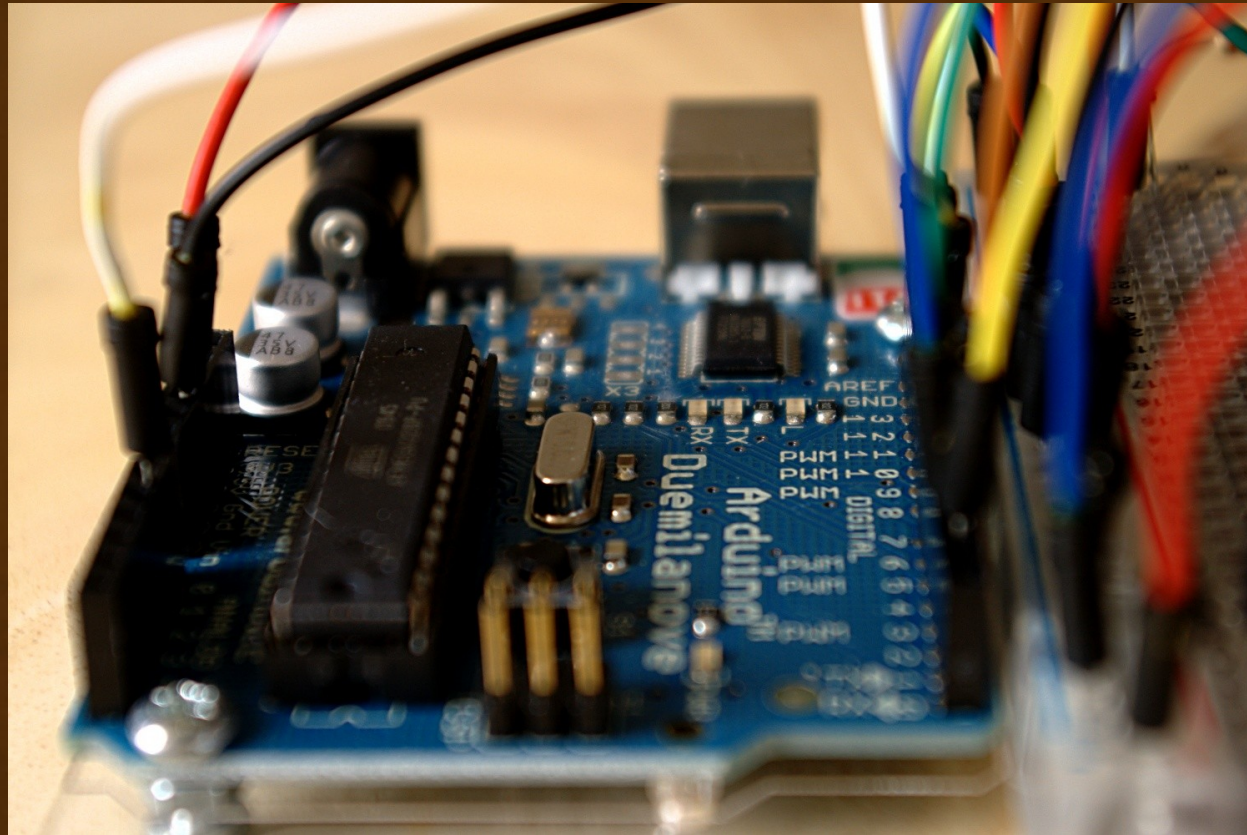
## AN INTRODUCTION

Gareth Halfacree




# WHAT'S AN "ARDUINO?"

I mean, really, what sort of a name is that?



- Rapid electronics prototyping platform
- Developed in 2005 as an educational tool
- 120,000 shipped as of February 2010



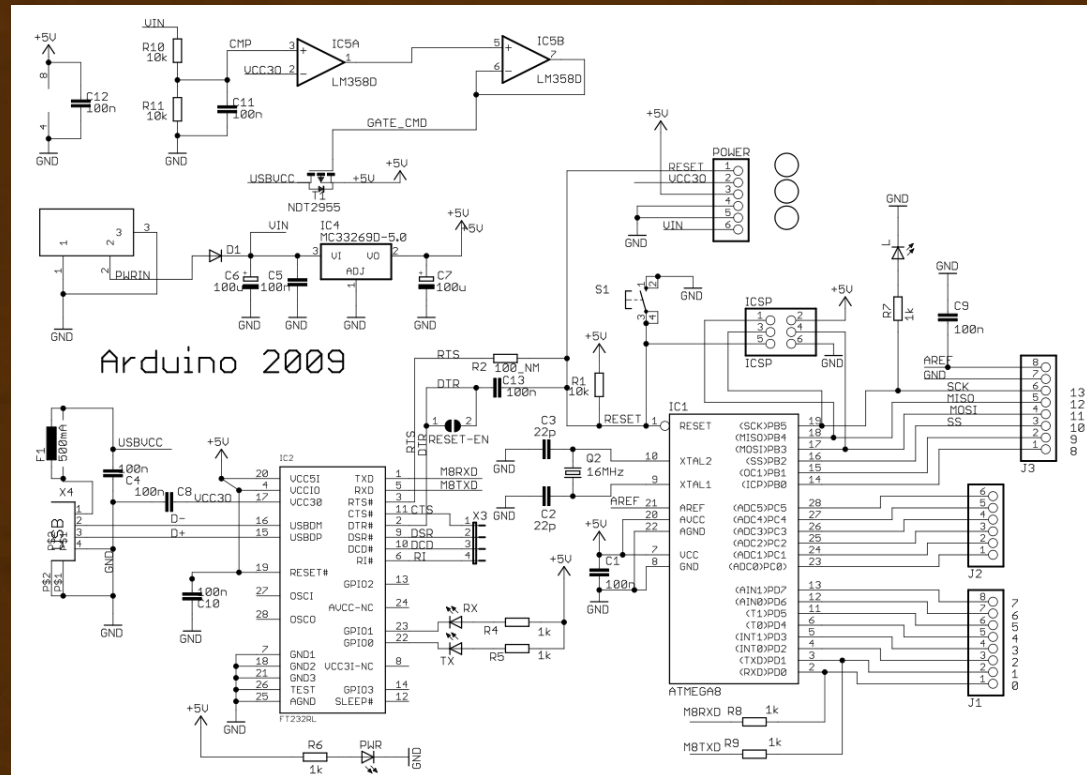
“The goal (and the importance) of  
Arduino is about empowering  
others to do things for themselves”

David A. Mellis  
6th June, 2009



# OPEN HARDWARE

I know what Open Source is...



- CC-Attribution-Sharealike licensed designs
- Build your own!
- Only official boards can be called “Arduino”

# WHAT MAKES AN ARDUINO?

Still a stupid name.

## Hardware

- ATmega 328P
- USB data/power
- Fully open-source design

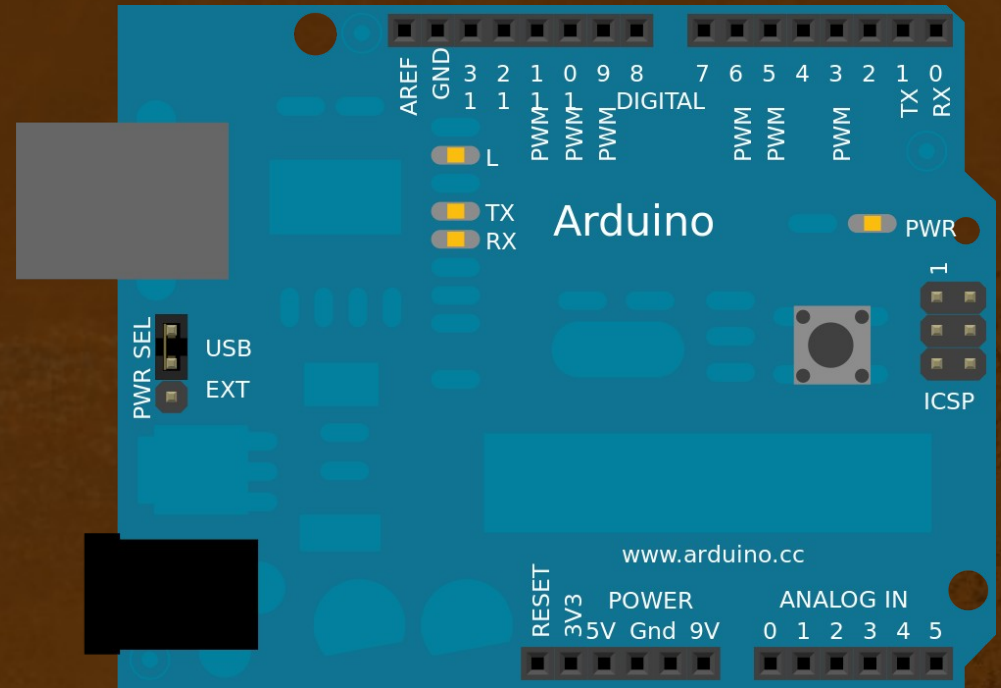
## Software

- Java - cross platform
- Based on Processing
- Wiring library makes development easy

# WHAT DO YOU GET?

In other words: what's in it for *me*?

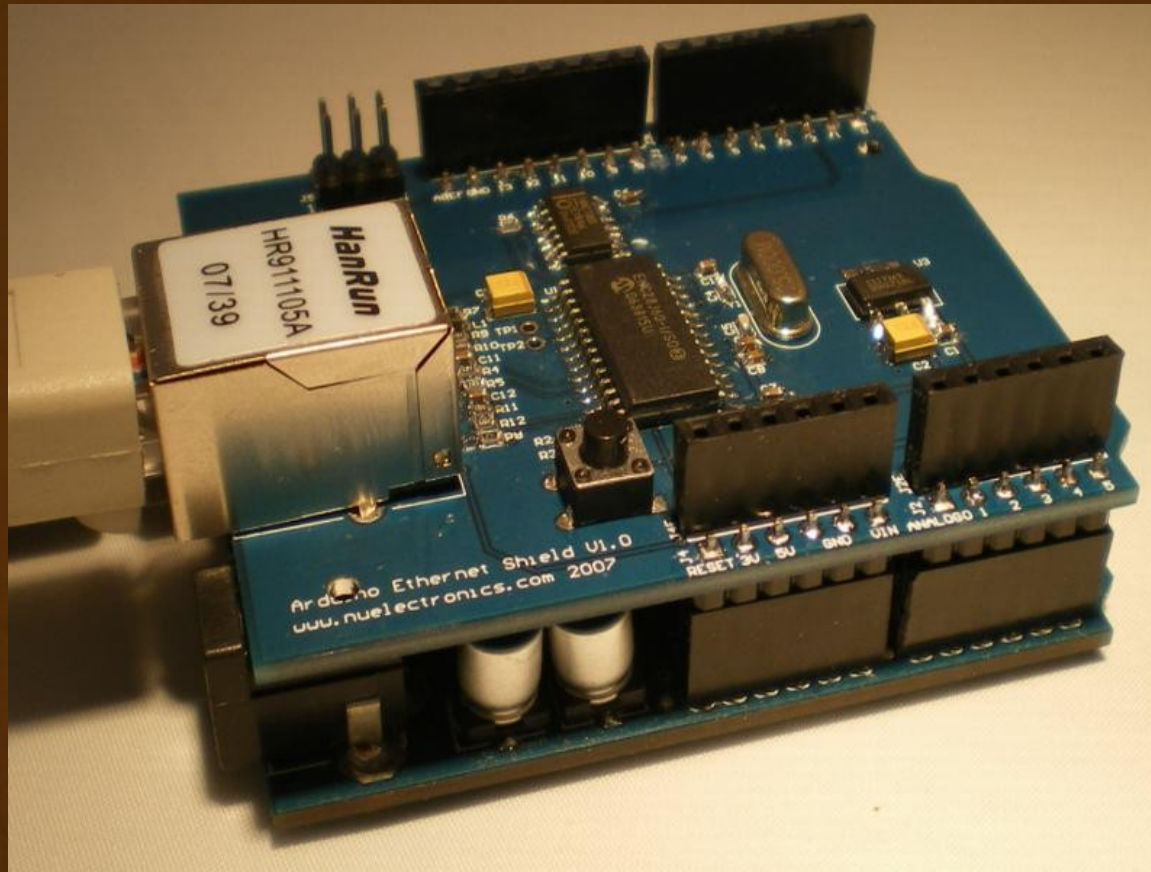
- 6 analogue inputs
- 14 digital outputs with 6 PWM pins
- 5V power





# WHAT ARE "SHIELDS?"

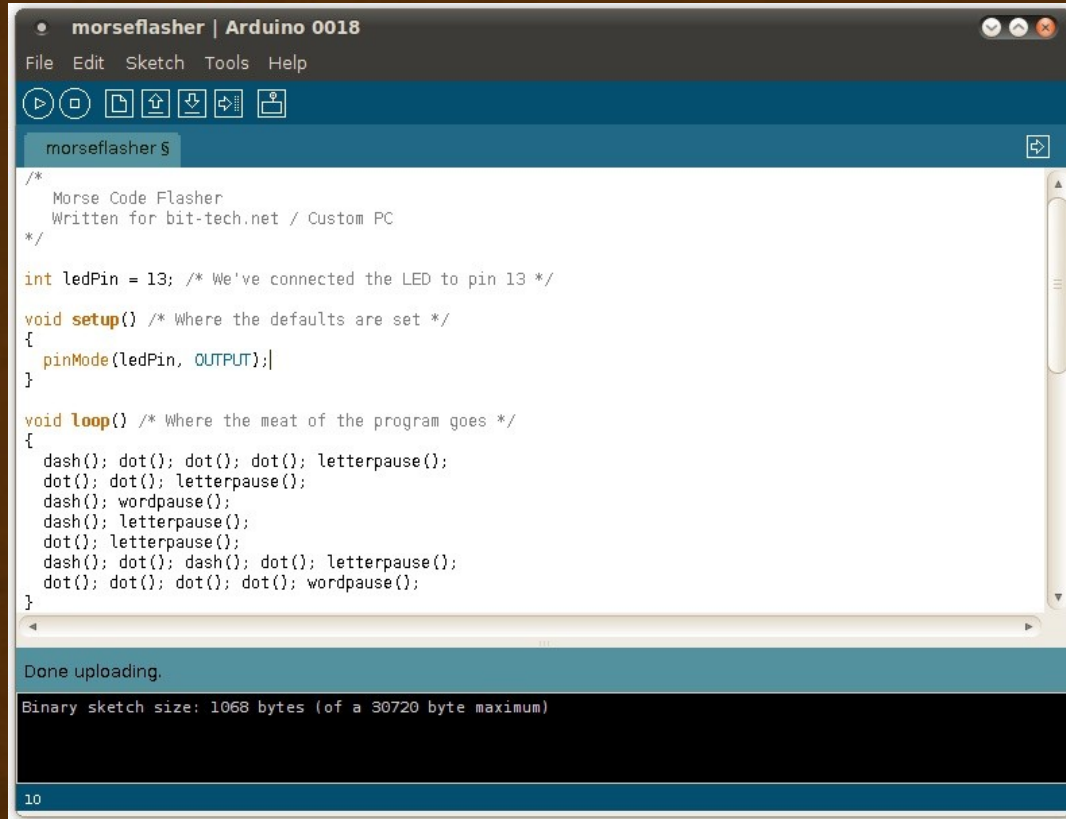
Have we moved on to medieval re-enactment?



- Plug-in add-ons
- Expand the capabilities
- Pictured: Ethernet shield for network connectivity

# HOW DO I USE IT?

Just how complicated is this thing anyway?



```
morseflasher | Arduino 0018
File Edit Sketch Tools Help

morseflasher $

/*
  Morse Code Flasher
  Written for bit-tech.net / Custom PC
*/

int ledPin = 13; /* We've connected the LED to pin 13 */

void setup() /* Where the defaults are set */
{
  pinMode(ledPin, OUTPUT);
}

void loop() /* Where the meat of the program goes */
{
  dash(); dot(); dot(); dot(); letterpause();
  dot(); dot(); letterpause();
  dash(); wordpause();
  dash(); letterpause();
  dot(); letterpause();
  dash(); dot(); dash(); dot(); letterpause();
  dot(); dot(); dot(); dot(); wordpause();
}

Done uploading.
Binary sketch size: 1068 bytes (of a 30720 byte maximum)

10
```

- Uses the C language & Wiring library
- Designed to be pick-up-and-play
- No experience required!



# WHY SHOULD I BOTHER?

I mean, I could just buy an ATmega myself...

## Pros

- In-circuit programming
- Community support
- Simple code

## Cons

- (Relatively) expensive



# ARDUINO 101

## JUST WHAT IS POSSIBLE?



# THE ARSSDUINO

Because shameless self-promotion is *awesome*.



- Displays RSS or Twitter feed on 16x2 LCD
- Built on day #1
- Data transferred from a Python back-end



# THE VIRTUAL USB KEYBOARD

From: <http://bit.ly/9YIz06>

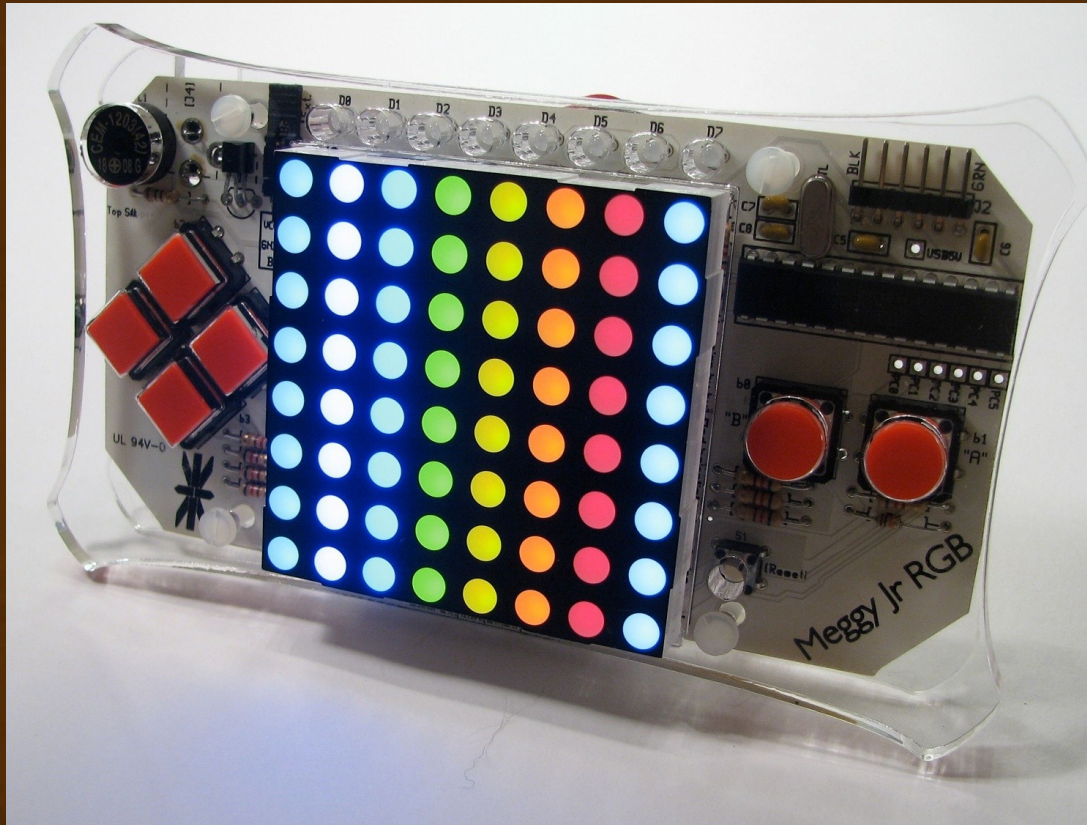


- Create a custom input device
- Details in *Practical Arduino Projects*
- Also add joysticks, touch-panels...



# THE MEGGY JR. RGB

From: <http://bit.ly/rStF>



- Arduino Compatible games console
- 8x8 RGB LED matrix
- Write games in the Arduino IDE



# THE STEAMPUNK SECRET LOCK

From: <http://bit.ly/dAAXBy>



- Simple piezoelectric knock detecting circuit
- Complex, steampunk-inspired housing
- Relay triggers magnetic door lock



# THE ANIMATRONIC TURRET

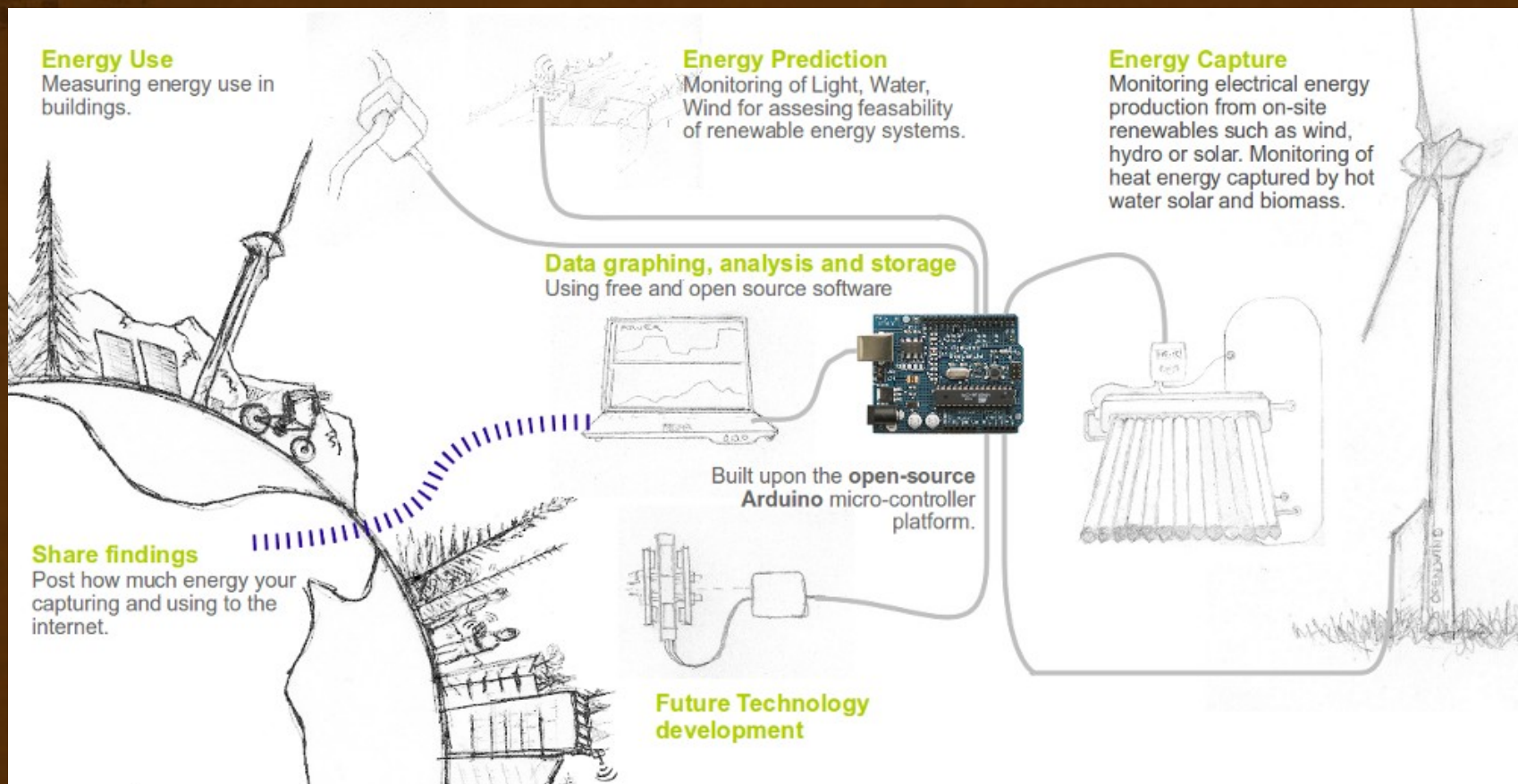
From: <http://bit.ly/azuS5H>



- Based on Valve's *Portal* game
- Moves, talks, and shoots
- Deactivates when lifted or knocked over

# THE OPEN ENERGY MONITOR

From: <http://bit.ly/MgiJ1>



- Open-Source energy monitor
- Uses Arduino's 10-bit analogue inputs
- Aimed at microgeneration projects



# PACHUBE

From: <http://www.pachube.com>

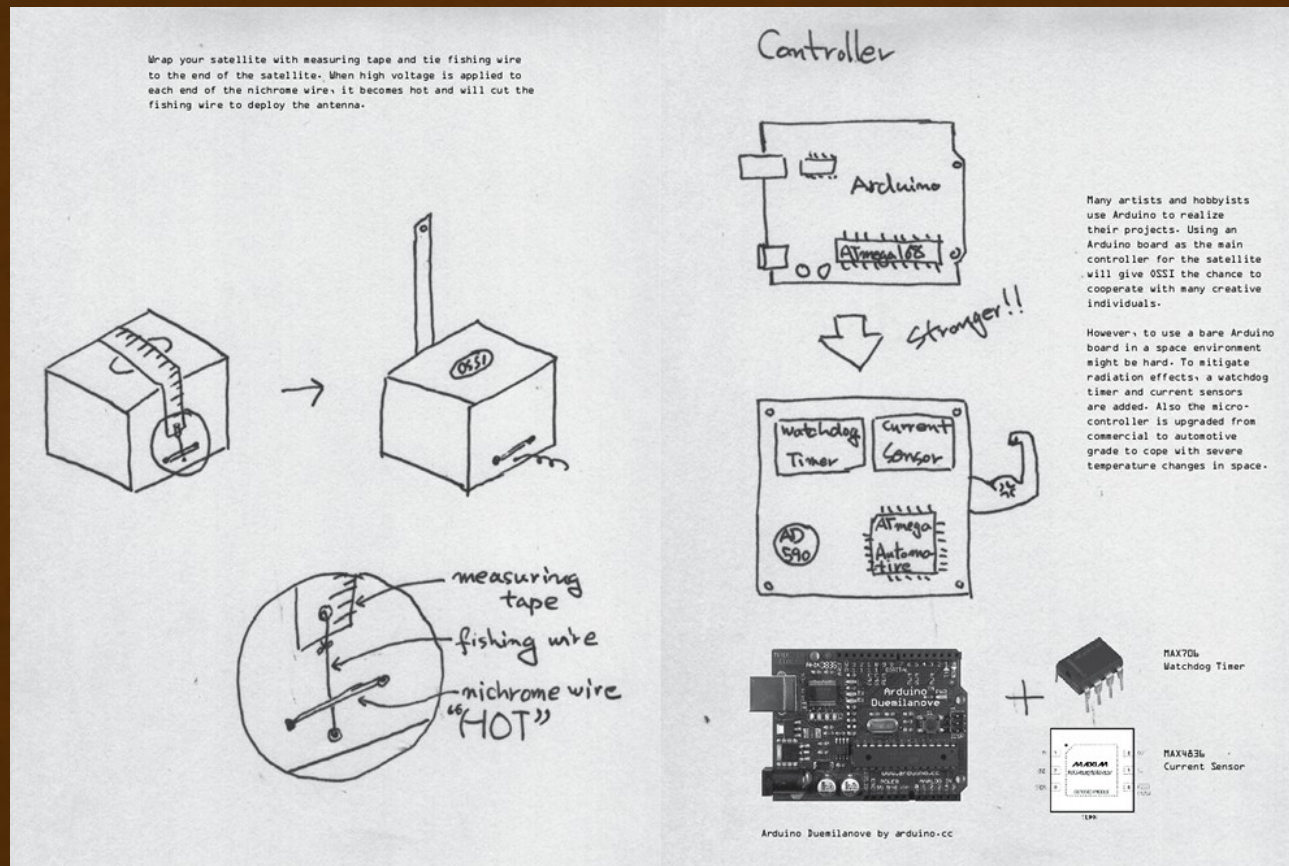


- Crowdsourced sensor data
- Monitor *everything*
- Register public or private sensor feeds



# THE OPEN SOURCE SATELLITE

From: <http://opensat.cc/>



- Arduino-based orbital satellite
- Open-Source design
- “Creative” approach to documentation



# YOUR PROJECTS

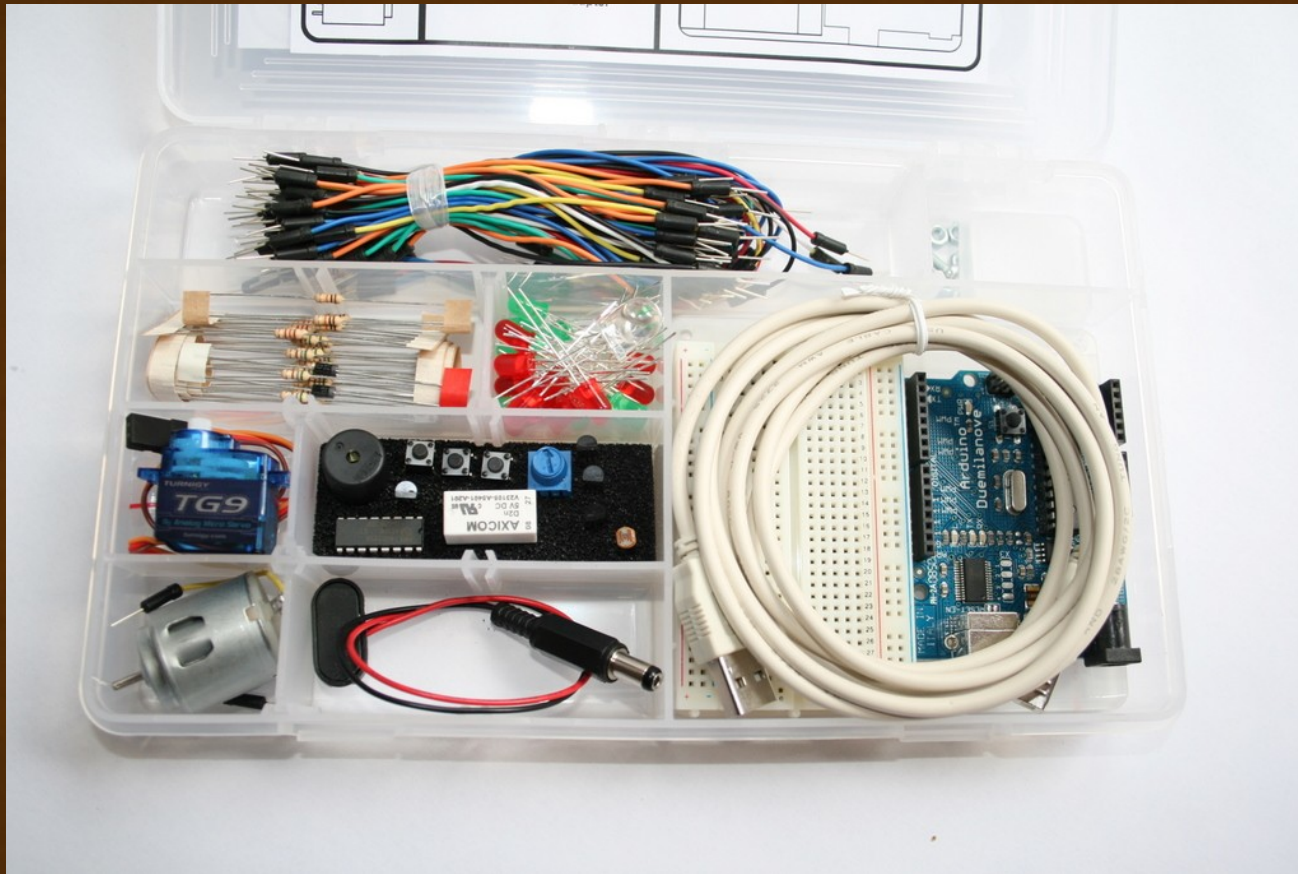
From: <http://whatever-your-site-is.co.uk>



- Low barrier to entry
- No experience required
- What are you waiting for?

# WHERE TO START?

Because the journey of a thousand miles... yadda-yadda.



- Oomlout Arduino Experimentation Kit
- Designed for learners of all ages
- <http://bit.ly/cqLnVZ>